

# RULES OF THE WOTORE TOURNAMENT

## 1. Definitions

**Vale Tudo** - a way of fighting that allows players to use a wide range of techniques battles from various disciplines, as well as their own, effective and extraordinary methods having no source in combat sports.

**WOTORE Tournament** of a tournament Mixed Martial Arts and Sports, organized by the Federation, under the principles set out in the Regulations, during which there are fights between the fighters, according to the rules set out in the Regulations. WOTORE fights are organized without weight categories.

**Federation** - an entity organising the WOTORE tournament - WOTORE sp. z o.o. - with its registered office in Katowice, ul. Porcelanowa 23 (40-246), entered in the register of entrepreneurs kept by the District Court Katowice - Wschód in Katowice, VIII Commercial Department of the National Court Register under the number KRS 0000796456, NIP 9542806394.

**Fighter candidate** - a person who wishes to participate in a competition as a player and for this purpose will participate in the qualifying rounds for the competition, in accordance with the provisions of these Regulations.

## 2. Safety and equipment of the player

a. Protective elements.

Every competitor entering the fight is obliged to have a tooth protector and crotch before start of the fight undertakes to present themselves before the referee for verification. Fighting takes place without gloves, bare fists. Any wrapping and securing of hands, fists, wrists is prohibited. In the event that a player has elements that are not permitted by the provisions of these Regulations, allowing a player to fight will depend on his removal of those elements.

b. Admission to the Tournament.

The Wotore tournament's competitor may be anyone who signs a contract with the Federation and who signs these Regulations, which constitute its integral part. Before commencement of the fight, the contestant makes a statement that his health condition is such that the participant does not demonstrate any contraindications to participate in the fights. Within 3 days before the day of the designated fight, the competitor is required to submit the current results of HIV, hepatitis, HCV tests.

c. Medical assistance.

During the tournament, at the place and time, wherein the tournament will be held there will be medical service present, whose task will be to provide medical assistance to a fighter when the need arises.

## 3. Fighting Area.

WOTORE fights take place on a round, not fenced in diameter arena 9 m The arena is on the platform up to a height of 1 m.

## 4. Player's outfit and appearance.

Every player participating in the tournament, is required to wear a sporting outfit received from the Federation. Wearing any footwear or leg or arm protectors is prohibited. The contestant should come out clean and tidy, with short cut nails both in fingers and toes. Player and his outfit cannot be soaked / covered with any glidants or substances that can be irritating to eyes, nose, skin and mucous membranes. A player during a duel may not have jewelry, earrings, cuff links etc. The player will be admitted to the fight after verifying before the fight that the player's outfit and appearance (in the context of the absence of prohibited protective elements) are consistent with the provisions of these Regulations.

## 5. Duration.

Fights organized by the federation are fought without a time limit and without division into rounds. and the end of the fight occurs at the time of its resolution, understood as the emergence of winner, in accordance with point 7 of the Regulations.

The fight can be ended by:

- KO - within the meaning described in point 7 item a). of the Regulations;
- TKO - within the meaning described in point 7 item b). of the Regulations;
- Countdown/ surrender - within the meaning described in point 7 item c). of the Regulations;
- If a fighter leaves the arena during the fight, within the meaning described in point 7 item d). of the Regulations.

## 6. Prohibited techniques and behaviour. Consequences of the fighter's use of prohibited techniques and behaving in a prohibited manner.

a. During the fight the following behaviors are prohibited:

- attacking the eyes in any way
- biting, scratching
- spitting the rival
- hair pulling
- putting fingers in rival's mouth
- all types of crotch attacks
- pointing fingers in the rival's eyes / face
- feigning injury
- avoiding contact with the rival
- attacking a rival who is under the care of a referee
- unsportsmanlike behavior resulting in rival injury
- kicking the opponent in a one-story position in the head
- scratching, pinching, biting
- carrying on small joints
- blows to the back of the head and the spine, and also in the ribs
- any attacks on the larynx and trachea
- putting your fingers in the holes or cuts of a rival
- kicking in the opponent's head in a ground position
- trampling the rival in a one-story position

b. Use by the player of prohibited techniques described in point a). above as well as behaving in the manner described therein, will result in disqualification of the fighter using prohibited techniques or behaving as described in point 6 item a). where such a behavior of this player, or the use of unauthorized tactics occurred a second time during the fight.

c. Decision on disqualification is made by the referee, by picking up a red card. The judge's decision is final and not subject to verification.

d. In the event of the occurrence of behavior described in item a). above, or the fighter's use of the technique or techniques listed therein, the referee:

- orders, when necessary, at least 4 minute break, announcing it with a white card;
- sends the fighter who used an illegal technique or behaved in a prohibited manner to a neutral point in the arena;
- gives a warning to a fighter who has used prohibited techniques or has behaved in an unlawful manner, as described in item a). above;
- decides on the disqualification of the fighter in the event that the fighter uses a prohibited technique or if the fighter behaves in the manner described in point a). occurred for the second time during the competition;
- checks health and safety of the injured fighter. In cases justified by the injured fighter's health condition, the referee may extend the break time to determine his state of health and his ability to continue participating in the fight;
- decide about eventual disqualification of a competitor who for the first time used the competition forbidden techniques, or for the first time during the competition behaved as described in point a). in a situation where it was recognized that the severity of his behavior, assessed in the context of its negative effects on the health of the other player, was significant.

e. When any of the players on the ground floor performs a prohibited technique, the referee may decide to disqualify him if the focus is his behavior, she was in the judge's opinion significant:

## 7. Types of results choosing the winner.

I. The end of the fight and, as a result, choosing the winner, takes place by:

a. KO - a blow (e.g. hand, head), kick after which one of the players loses consciousness thus the ability to continue fighting and this condition persists for a period of at least 5 seconds

b. TKO - a combination of punches and kicks without any active defense from the other player for a period of at least 5 seconds. In such case, the referee indicates the need for the other player to take active defense, and then - despite the player's warning, despite the player not taking active defense for another 5 seconds after the warning - gives the signal of the end of the fight:

c. Giving up - verbal expression of will to end the fight; physical tapping (at least 3 times): nonverbal, through an exclamation, moaning;

d. Leaving the fighting area - a fighter who in any way (pushing, throwing, lifting, etc.) leaves the arena. Leaving the arena is considered to be:

- in stand-up position - when the player's feet cross the arena, or /and the player is thrown, pushed out of the arena by the other player, or/and falls out of the arena as a result of being hit by the other player;
- in the ground position - when both player's hands are in contact with the ground outside the arena, or / and the player's torso from the waist up and his chest and shoulders are outside the arena.

e. announcement of a player's disqualification

f. announcement by the referee of the end of the fight in a situation where the competitor has used techniques prohibited by the Regulations or has behaved in a prohibited manner, as described in point 6 item a)., and this behavior occurred for the first time without giving rise to disqualification, however, due to the consequences for the health of the second player, it is not possible to continue the fight.

II. In order to verify that the area has been left, the referee may order a break of 2 minutes to verify this on the devices monitoring the moment the player leaves the area, or / and on the image recording the battle, by recreating a fragment of the fight, covering the player's behavior to be verified that it is leaving the arena.

III. In the cases described in points from a) to e)., the winner is the player who: in the event referred to in a). - has not lost his consciousness; b). - was a player using the attack in the last phase of the fight; c). - has not given up the fight; d). - has not left the fighting area; e) - non-disqualified fighter; f) - a player whose behavior did not constitute a reason for ordering a break announced by the referee in accordance with point 6 item d).

IV. The end of the fight is announced by the referee.

V. The winner is announced by the referee by raising a fighter's left or right hand up.

## 8. Referee.

The referee supervises compliance with the Regulations. The duties of a referee include:

- ensuring the compliance by the Fighters of the Regulations and taking action in the event of deficiencies;
- management of breaks in the cases indicated in the Regulations, as well as in the situation when it is recognized that the break must be secured by the players' safety;
- making decisions about disqualification of a fighter;
- announcing the start of the fight, end of the fight;
- announcing a fighter's victory.

## 9. Health certificate and insurance.

a. Each participant of a WOTORE fight is required to have current sports doctor certificate and blood tests on the day of the competition:

- HIV
- Hepatitis C
- Hepatitis B

If the above-mentioned certificates are not delivered by the day of the competition, the Federation may refuse to admit it to the competition. In addition, the player will be required to pay the Federation a contractual penalty of PLN 10,000 (ten thousand zlotys).

b. Each competitor is obliged to insure himself, informing the Federation about it 5 days before the date of the competition at the latest.

## 10. Liability of the Federation.

The Federation is not responsible for the consequences of fighter's participation in the fight by the, including the consequences of injuries suffered by the fighter or any bodily harm.

## 11. Preliminaries.

a. To determine 16 competitors who will take part in the competition, the Federation will carry out analysis of collected applications, which should be sent via the application form on the website [www.wotore.com](http://www.wotore.com)

b. Persons willing to participate in the competition are required to complete the application form referred to above, by completing all fields as well as marking all required fields, and then they are required to register their candidacy by sending this form.

## 12. Draw of the first pairs.

On November 29, 2019, the first drawing of pairs will be drawn with 16 fighters chosen by the Federation. A report will be drawn up on the preparation of the draw and on its course, which after the draw will be signed by the draw and the person verifying the reliability of the draw, and its scope will include the list of fighters who took part in the draw and the data of the drawn persons.

## 13. Final fight and main prize.

a. The WOTORE tournament is played in the single-elimination system, which means that the winner of the duel qualifies for further fight, defeated or incapable of fighting, is out of competition.

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c. The main prize of PLN 50,000 (in words: fifty thousand zlotys) is awarded to the winner of the final duel on the bank account indicated in the Agreement concluded with the Federation within 7 days of the end of the tournament.

Contact for fighters:

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